Ariel Viggiano
Front End Developer

Pursuing a full time job or internship as a full stack or front end developer. Looking to make a impact on the user experience through the exploration of new technologies.

PROFESSIONAL SKILLS

- Java
- JavaScript
- TypeScript
- Kotlin
- Project Management
- React
- Git
- HTML
- CSS
- MySQL

SOFT SKILLS

- Organization
- Communication
- Problem Solving
- Leadership

PORTFOLIOS

aviggiano836

ariel-viggiano

ariel-viggiano.me

ACTIVITIES

Women in Computing
2016 - 2020

Member of the Project committee for 4 years working on projects such as a Magic Mirror and an Owl Robot. Assisted other committees to engage new members and support women and other gender minotiries in STEM.

PROFESSIONAL BACKGROUND

Software Engineering Intern
Target | June 2019 - Aug 2019

Assisted team members with migration and redesign of guest facing web pages using React by building reusable UI components to maximize usage and extended upon internal library when possible. Collaborated with the creative team to ensure that realizations of design are guest ready.

Lab Assistant
Rochester Institute of Technology | Jan 2018 - May 2020

Worked as a member of the Information Science and Technology department maintaining labs and lab equipment. Assisted students and staff with technical issues as they arose.

Software Engineering Intern
Thomson Reuters | June 2018 - Dec 2018

Participated in daily standups to discuss progress and blockers. Developed new internal webpage users to update records. Initiated meetings to discuss designs with the team and users. Assisted coworkers with the design, development, and testing of the backend for new page.

ACADEMIC BACKGROUND

Rochester Institute of Technology
Web and Mobile Computing, Bachelor of Science | Graduated May 2020

Specialized degree focused on integrating back end code with the front end user experience.
Cumulative GPA: 3.7

PROJECTS

Eat Safe
Android App | Feb 2020

Created a mobile app wherein users could scan food items and the app would determine if the food was safe. Given a list of unsafe food from the user the app would check for any unsafe items in the ingredient list and alert the user.

Fight Me
iOS App | Apr 2019

Developed an iOS mobile app for users to virtually fight other people to solve petty disagreements and have some fun. The app encourages users to be active by using their data from the Apple Health Toolkit to affect how well they 'fight'.

Know Good News
Android App | 2019

Designed an android game where users play as a new editor starting their own company. Players start out with a $500 loan from a less than reputable loan company and must build their company while paying off their loan.